

## **SPORTING TRIALS**

## **PROCEDURES FOR OBSERVERS**

- 1. Position yourself so you can differentiate between a car touching a stake and movement in the ground.
- 2. Only the COC is permitted to change a section. If there is a safety, or other issue, call the COC.
- 3. Where a stake is hit, ensure it is returned vertically in exactly the same place.
- 4. Organisers will provide you with a start order for your section. Competitors must start in this order on their first section. On subsequent sections competitors need not start in the same order except where one driver is a junior, the senior must always drive first.
- 5. Competitors are required to complete the sections in sequence on both laps. The second lap is started at the same section as the first. Where a driver starts a section having not completed the previous section (unless it is their first section) they should be reported to the COC.
- 6. Double drivers must 'double up' on both laps, with the senior going first where the second driver is a junior (age 10-16).
- 7. Standing starts only permitted with front wheels on start line.
- 8. Competitors must start when instructed by the observer and <u>follow intended line through the</u> <u>section</u>.
- 9. Competitors are deemed to have failed a section when any part of the car or crew touches a marker stake, including via stakes, or is unable to maintain forward motion (reasonable time lapse up to 5 sec. may be allowed). The score is that of the last pair of markers through which the centre line of the front wheels has passed. The score should be punched on the competitors card which they will hand to you.
- 10. Any rearward motion excludes further scoring in that section.
- 11. Drivers and Passengers feet must remain on the cockpit floor within the confines of the car. Standing not allowed.
- 12. In the event of a stall, use of the starter is not permitted. An unaided forward rolling start is permitted.
- 13. When a competitor has failed in a section he should immediately be stopped so that the course does not get unnecessarily broken up.

- 14. No person outside the car may assist verbally, physically or by directing the crew during any section, such assistance will be deemed to be a fail at that point and the appropriate mark should be given. This rule does not apply to drivers in their first season, who should make their status known to the observer before they start the section.
- 15. Junior competitors aged 10-13 inclusive are not permitted to sit as passengers during a section and when they drive they must be accompanied in the car at all times, by the holder of a Competition licence who is over 18.
- 16. Junior competitors aged 10-13 inclusive only drive to the 5 mark and should be stopped at that point.
- 17. If a competitor Rolls\* they will fail the section at that point and should be given the appropriate mark. In addition the 'R' on the score card must also be punched. If you observe a competitor rolling anywhere at the venue, other than in a section, you should report this to the COC.

## Thank you for observing – please enjoy the day.

\* A roll is defined as - a driven vehicle that turns over either to its side or upside down or vertically ends up supported on its roll bar, engine or sump guard and which cannot be righted by the driver, acting with no outside assistance.

Observers are encouraged to read and be familiar with the rules for Sporting Trials as laid down in Appendix 88 of the Motorsport Ireland Yearbook, available on the Motorsport Ireland website.

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